

## Joel On Software Spolsky

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### Joel On Software Spolsky

I'm Joel Spolsky, a software developer in New York City. More about me. Search. Read the archives in dead-tree format! Many of these articles have been collected into four books, available at your favorite bookstore. It's an excellent way to read the site in the bath, or throw it at your boss.

### Things You Should Never Do, Part I - Joel on Software

Software product management (sometimes also referred to as digital product management or, in the right context just product management) is the discipline of building, implementing and managing software or digital products, taking into account life-cycle considerations and an audience. It is the discipline and business process which governs a product from its inception to the market or customer ...

### Software product management - Wikipedia

In software engineering and computer science, abstraction is: . the process of removing physical, spatial, or temporal details or attributes in the study of objects or systems to focus attention on details of greater importance; it is similar in nature to the process of generalization;; the creation of abstract concept-objects by mirroring common features or attributes of various non-abstract ...

### Abstraction (computer science) - Wikipedia

— Joel Spolsky. Many developers feel that they are not making progress if they haven't started to code. That is wrong. By drawing a specific plan you are saving yourself from possibly having to start from zero again. Sometimes, other people need to be involved in the flaws of a design. The sooner those conversations happen, the better for ...

### 7 Software Development Principles That Should Be Embraced ...

How to use Mercurial in simple ways to contribute to a software project ; It is also strongly recommended that you have a look at the Mercurial man pages hg(1) and hgrc(5), which are also available in the release tarballs as doc/hg.1.html and doc/hgrc.5.html. You can also use hg help <command> on the command line.

### Tutorial - Mercurial

História. O Trelio foi liberado no evento TechCrunch pelo fundador da Fog Creek, Joel Spolsky.A revista "Wired" nomeou a aplicação em setembro de 2011 uma das "The 7 Coolest Startups You Haven't Heard of Yet". Lifehacker afirma que a colaboração de projetos é simples e bem agradável.. Em julho de 2012, o site ultrapassou 500.000 usuários, passou 1.000.000 de usuários em dezembro ...

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